

# **NOIR 2.0**

## **Neural Signal Operated Intelligent Robots for Everyday Activities**

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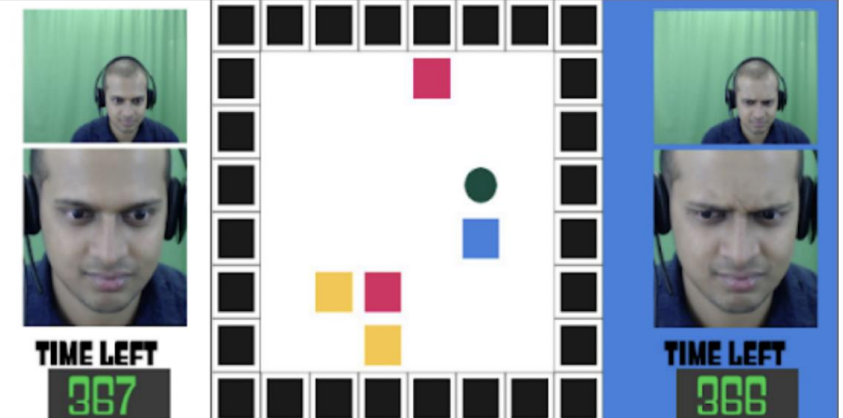
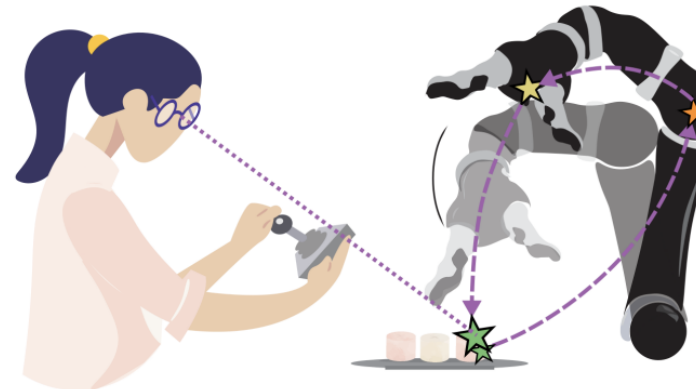
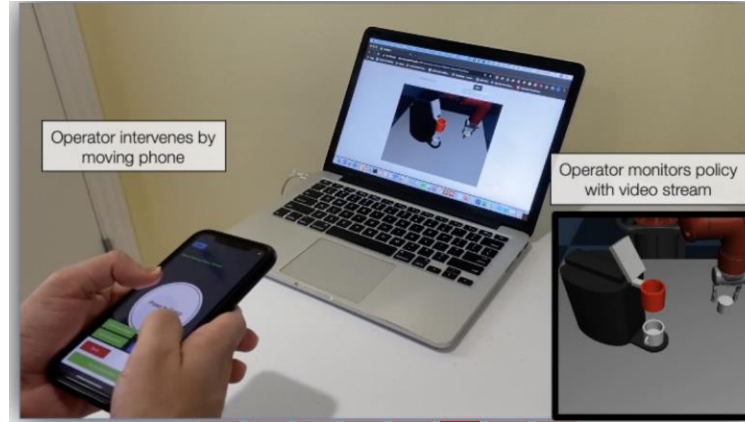


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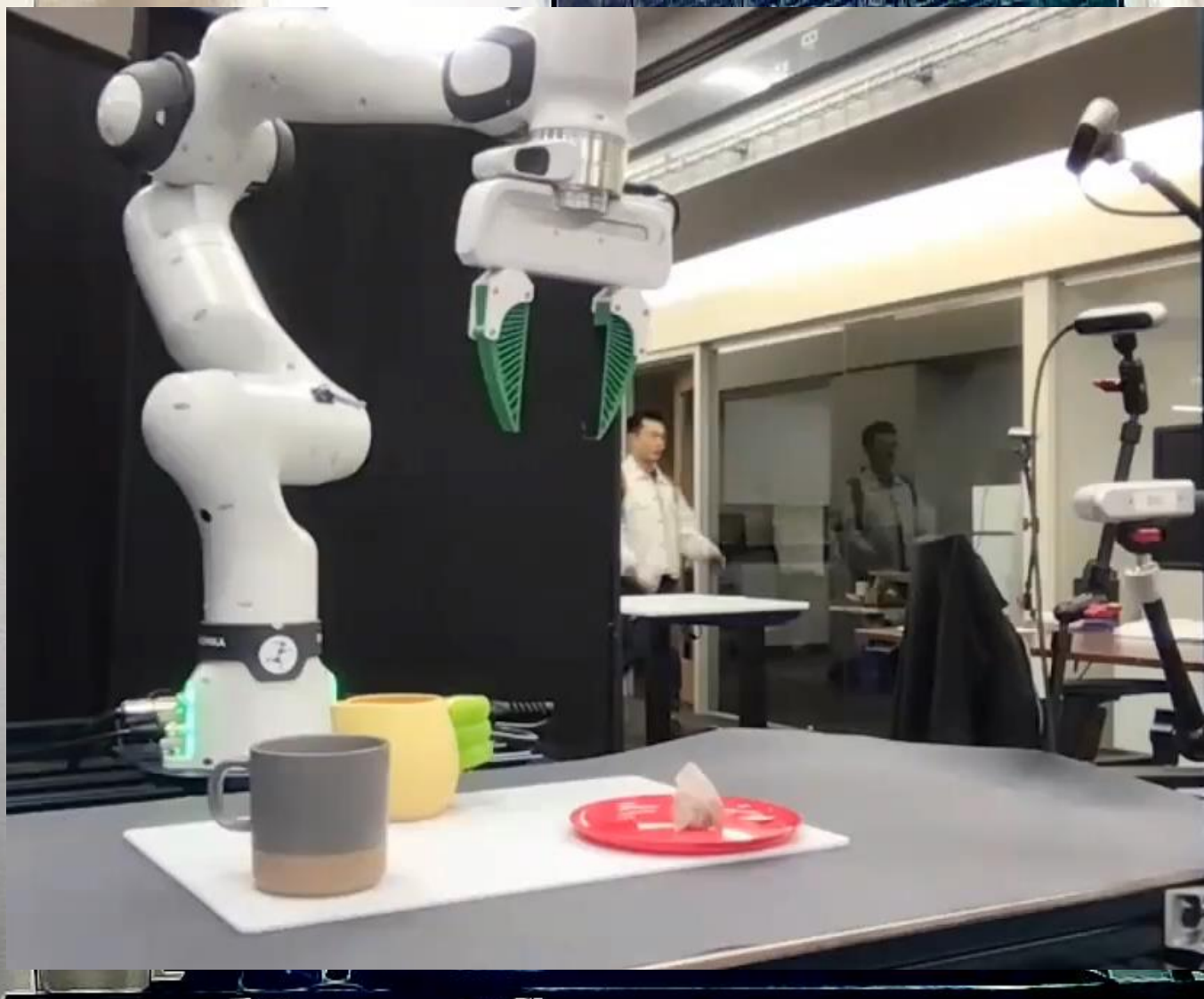
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# The ways humans communicate with robots

- Teleoperation devices
- Gesture
- Gaze
- Facial expression
- Language
- Brain signals?**



Mandlekar et al., 2018; Aronson et al., 2021; Cui et al., 2021; Waldherr et al., 2000



Using brain signals to control a robot to make tea (4x)

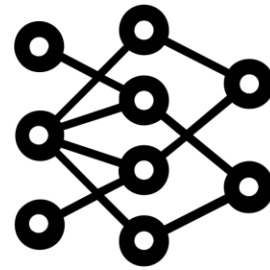
\*Brain decoding wait period is omitted

# Neural Signal Operated Intelligent Robots

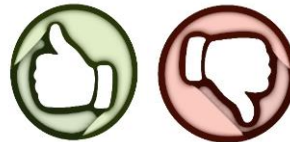


Participant's brain signals  
are recorded while they  
watch the robot

# Neural Signal Operated Intelligent Robots



“Pick up  
the bottle”



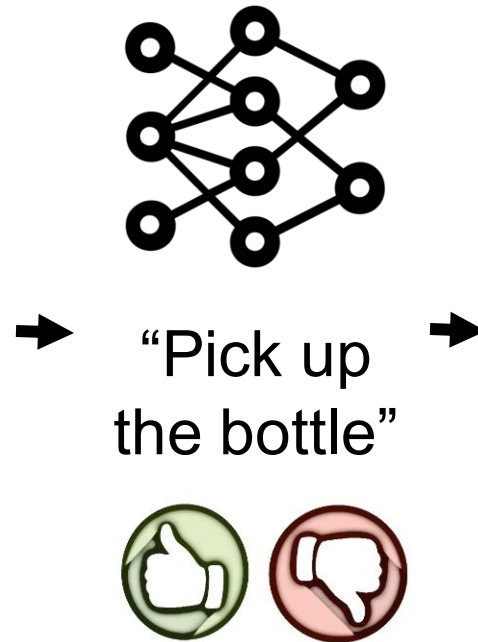
Participant’s brain signals  
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Machine learning  
algorithms infer human  
intention and evaluation

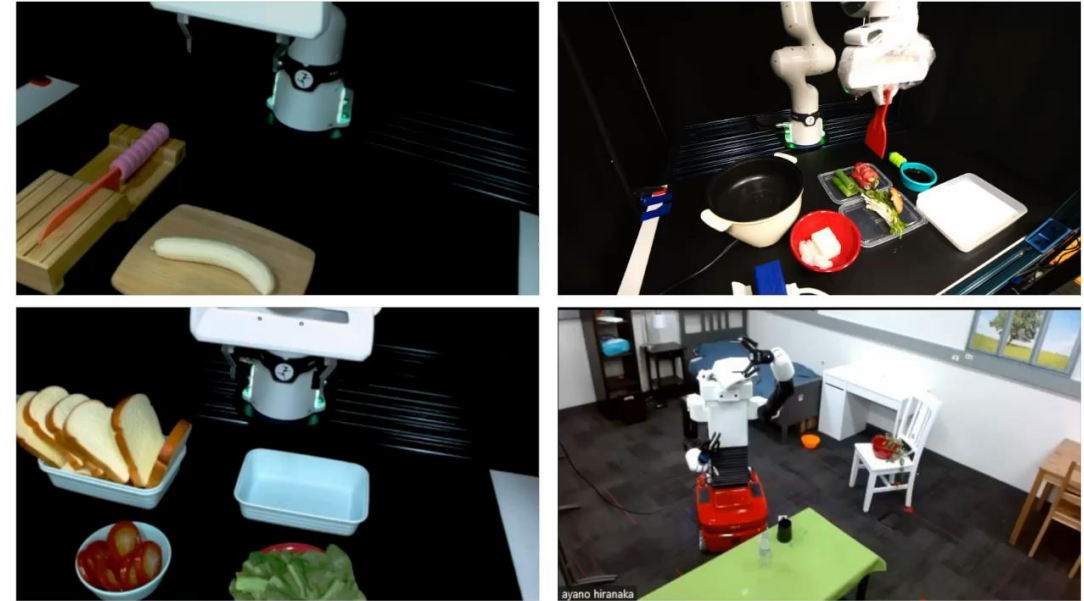
# Neural Signal Operated Intelligent Robots



Participant's brain signals are recorded while they watch the robot



Machine learning algorithms infer human intention and evaluation

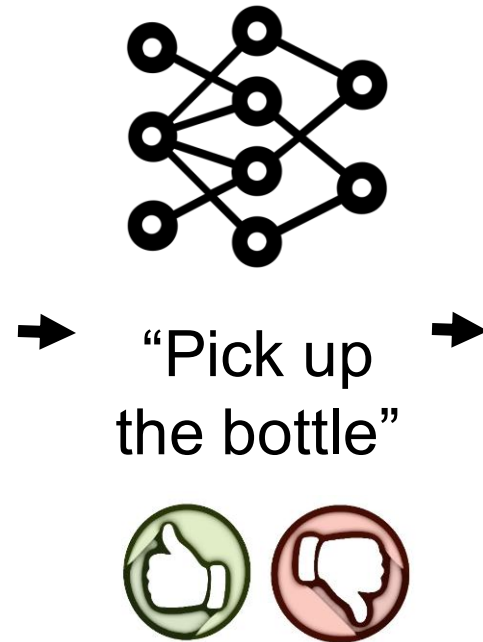


Intelligent robots with basic visuomotor skills learns to accomplish human goals

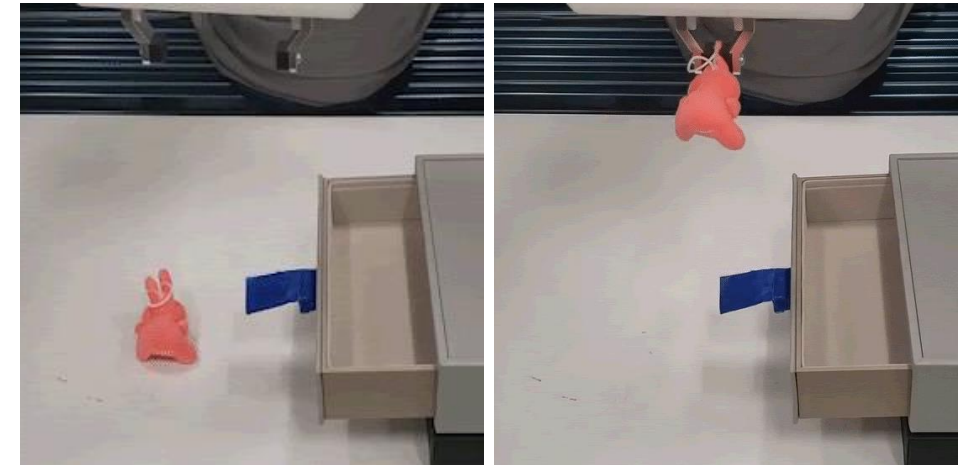
# What's unique about this BRI generation?



Participant's brain signals are recorded while they watch the robot



Machine learning algorithms infer human intention and evaluation



Pick (x, y, z)

Place (x, y, z)

Intelligent robots with **basic visuomotor skills** learns to accomplish human goals

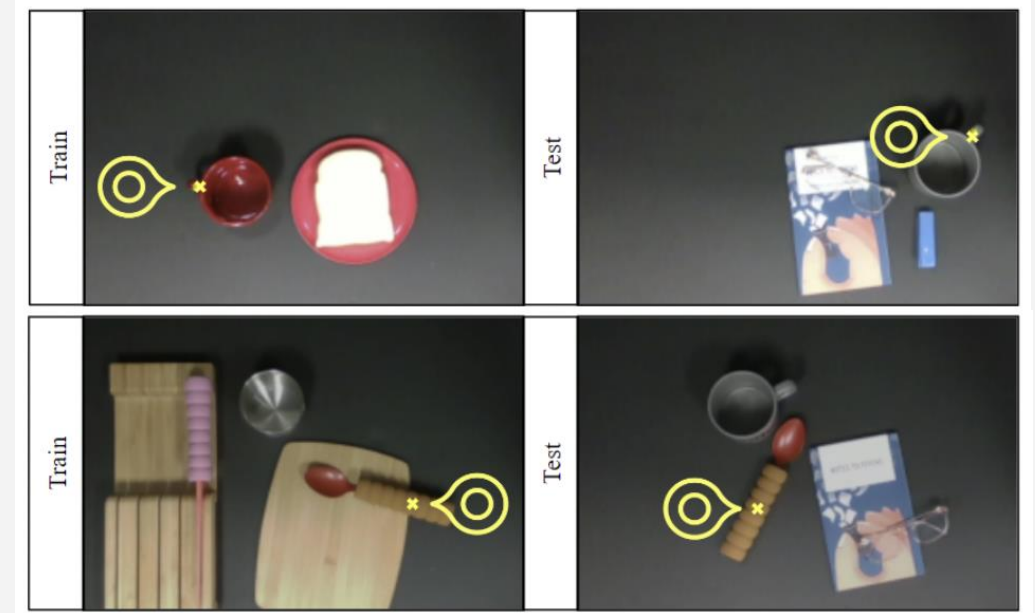
# What's unique about this BRL generation?



Participant's brain signals are recorded while they watch the robot



Machine learning algorithms infer human intention and evaluation



Intelligent robots with basic visuomotor skills **learns to accomplish human goals**



# How do we decode intent from the human brain?

Environment display & EEG recordings



Human goal decoding

What object?

Bottle

How to interact?

Pick

Where to interact?

O



Robots with primitive skills  
+ Human goal prediction



# NOIRv1 System Performance

- Task horizon: 4-15 skills
- Average attempts to succeed: 1.8
- Average task completion time: 20.3 minutes
- Human-decision and decoding time: ~80%

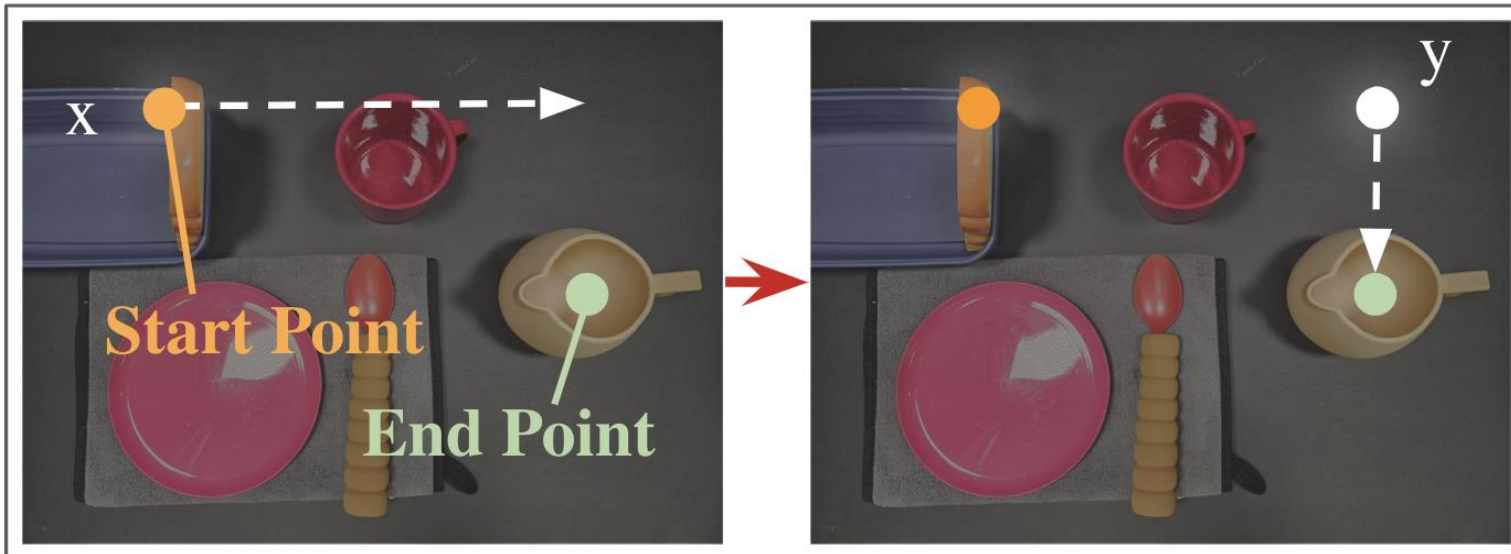


# NOIRv2 System Performance

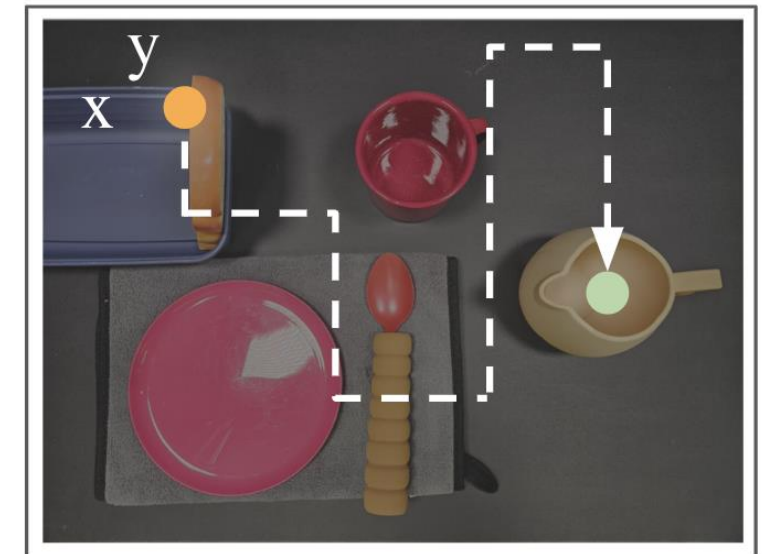
Task Name	Time (min.)			Human Time (min.)		
	NOIR	NOIR 2.0	NOIR 2.0+Learning	NOIR	NOIR 2.0	NOIR 2.0+Learning
WipeSpill	14.74	9.12	5.46	11.65	5.12	3.15
OpenBasket	15.90	6.79	5.80	13.04	2.60	1.52
PourTea	13.53	8.90	12.60	11.25	6.55	7.87
Avg. Time Reduced (%)	-	<b>43.82</b>	<b>45.97</b>	-	<b>60.30</b>	<b>65.11</b>

# NOIRv2 New Features: Brain Decoding

- Faster and more accurate object and skill decoding
  - Object selection: 81%  $\rightarrow$  88%
  - Skill selection: 42%  $\rightarrow$  61%
- Continuous cursor control for skill parameter selection



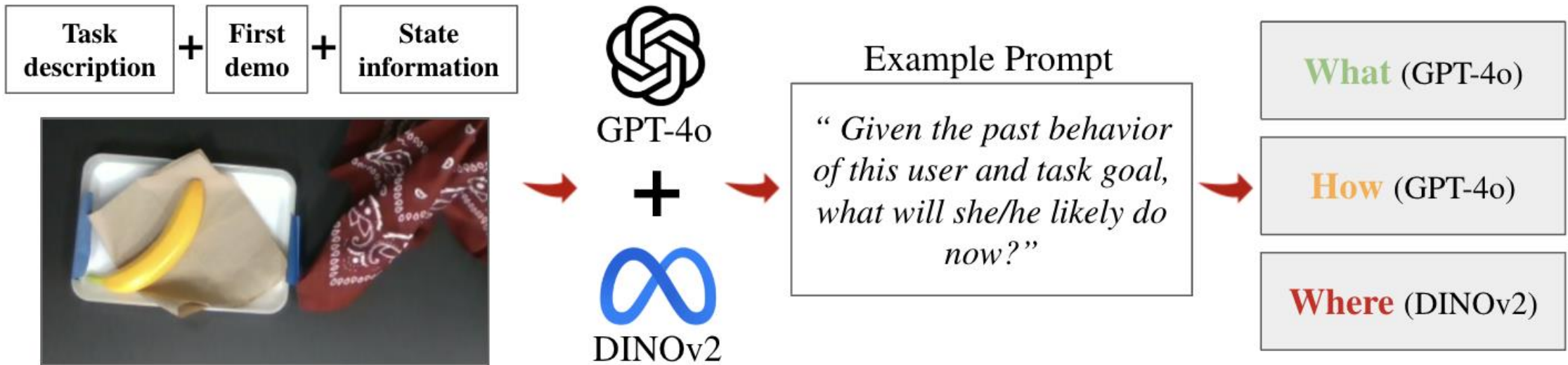
NOIRv1



NOIRv2

# NOIRv2 New Features: Robot Learning

- NOIRv1 used few-shot imitation learning for object and skill selection (requires ~15 demos)
- NOIRv2 uses in-context learning w/ GPT-4o (requires 1 demo)



Thank you!